

3 Blind Refs – 2011 TOURNAMENT RULES

Flathead Soccer Club

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REGISTRATION INFORMATION:

Field Locations: KidSport Soccer Complex – 4 Mile Drive, Kalispell, MT
Glacier High School – 375 Wolfpack Way, Kalispell, MT

- 1) REQUIRED MATERIALS – US Teams
 - a) Players must present player identification with picture issued by USSF or its equivalent from a federation affiliated association for the current seasonal year
 - b) Teams must provide travel paperwork from their sanctioning State Association if from outside the State of Montana
 - c) Teams must have a completed form from their State or National governing body approving participation in the 3 Blind Refs Tournament.
 - d) Concussion Policy and Procedure form completed by all players and parents.
 - e) Medical release form for each player
 - f) Guest player form (if applicable)
 - g) Final team roster
- 2) REQUIRED MATERIALS – Teams OUTSIDE of the US
 - a) Teams are required to have and present picture player cards issued by their National or Provincial Association
 - b) Teams must provide travel paperwork from their sanctioning State Association if from outside the State of Montana
 - c) Teams must have a completed form from their Provincial or National governing body approving participation in the 3 Blind Refs Tournament.
 - d) Concussion Policy and Procedure form completed by all players and parents.
 - e) Medical release form for each player
 - f) Guest player form (if applicable)
 - g) Final team roster
- 3) AGE GROUPS AND ELIGIBILITY – Boys and Girls
 - a) U-10 Born on or before 8/1/2001
 - b) U-11 Born on or before 8/1/2000
 - c) U-12 Born on or before 8/1/1999
 - d) U-13 Born on or before 8/1/1998
 - e) U-14 Born on or before 8/1/1997
 - f) U-15 Born on or before 8/1/1996
 - g) U-16 Born on or before 8/1/1995
- 4) GUEST PLAYERS
 - a) Five (5) guest players may be registered for the tournament. Guest players must provide appropriate State/Provincial form for permission to compete for the team for which they are rostered in the tournament AND meet previously stated eligibility requirements.

5) MATCH PROTOCOL

- a) Home team shall be listed first on the game schedule and shall wear white/light colored uniform for match play. Teams listed first will change uniform in the event of a conflict.
- b) Player identification cards will be available at all matches and shall be checked by the referee prior competing in each match.
- c) Player uniform numbers must match the uniform number submitted prior to the tournament and on the official roster form. No duplicate numbers will be allowed.
- d) Spectators shall remain on the opposite sideline from the player/team and shall not stand behind goal or goal line. In the event of penalty kicks, no spectators will be allowed to stand on the sideline inside of the penalty box.

6) LAWS OF THE GAME

- a) All matches will be played in accordance with the FIFA Laws of the Game.
- b) All players are required to wear shin guards.
- c) No player will be allowed to play with anything deemed unsafe by referees.
- d) MATCH LENGTH
 - i) All matches will be two (2) x thirty (30) minute halves with a five (5) minute halftime.
- e) SUBSTITUTIONS
 - i) Substitutions may be made during any stoppage of play at the discretion of the referee.
 - ii) Free substitutions will be allowed for all age groups.
 - iii) Delaying of the match via repetitive substitutions may be waived off at the discretion of the referee.
- f) MINIMUM NUMBER OF PLAYERS
 - i) Seven (7) players for 11 v 11 matches
 - ii) Six (6) players for 8 v 8 matches

7) TOURNAMENT PROCEEDURES, SCHEDULE AND POLICIES

- a) Teams shall play a minimum of three (3) games.
- b) Teams shall play no more than two (2) games per day.
- c) DIVISIONS BREAKDOWN
 - i) Divisions will be broken down by age group.
 - ii) There may be multiple age group divisions.
 - (1) Depending on the number of teams in each division, play will either be round robin or preliminary game play.
 - (a) Round Robin – Divisions with 4 – 5 teams
 - (b) Preliminary Play – Divisions with 6 – 8 teams
- d) Ties shall not be broken after regulation time during preliminary play
- e) The Tournament Directors shall use their discretion in the event of a delay as the result of weather or other unforeseen event with regards to cancellation or re-scheduling.
- f) NO REFUNDS shall be issued for delay or cancellation once the tournament has officially started.
- g) Tournament reserves the right to accept or reject a team at our discretion. Any team not accepted will receive a full refund of entry fees.
- h) NO REFUNDS once a team is registered and accepted.

8) FORFEITS

- a) A team not showing up 15 minutes prior to scheduled kick-off will be subject to forfeiting the match by a score of 2-0.
- b) A team forfeiting a match will report to the Tournament Directors where a decision will be made as to their continuation in the tournament.
- c) Matches will start on time if minimums are present.
- d) Any team that fails to complete a match or leaves a match without having been directed to do so by the referee or tournament official shall forfeit the match.

9) STANDINGS AND TIEBREAKERS

- a) Teams will be awarded 3 points for a win, 1 points for a tie and 1 additional point for a shutout (except in the case of a 0-0 tie).
- b) Procedure for breaking tie in standings
 - i) Head to Head Competition
 - ii) Most Wins
 - iii) Goals Against
 - iv) Goal Differential
 - v) Most Shutouts
 - vi) Penalty Shots
- c) Semi-Final and Championship games
 - i) Two (2) overtime periods of five (5) minutes each shall be played.
 - ii) If still tied after the (2) overtime periods have been completed, kicks from the penalty spot shall determine the winner.

10) MATCH AND SCORE REPORTING

- a) Referees shall report the score on an official match scorecard provided and returned directly to the tournament headquarters where results will be posted.
- b) Cautions and ejections shall be noted on official match scorecard and reported directly to the tournament headquarters.

11) PROTESTS AND DISPUTES

- a) Decisions made by the referee may not be appealed.
- b) Protests of match results will not be entertained or discussed.
- c) Issues of eligibility shall be noted prior to match and will be determined prior to game being started. Issues pertaining to eligibility will first be evaluated by the match officials and then forwarded to the Tournament Directors for further evaluation if dispute is not resolved.
- d) All decisions made by the Tournament Directors are final and are not subject to protest.

12) CONDUCT AND DISCIPLINE

- a) Teams and spectators are expected to conduct themselves within the spirit of Fair Play. Misconduct contributed to a team or spectator will result in the Tournament Directors being notified and possible expulsion of the offending individual and/or team.
- b) MISCONDUCT SHALL INCLUDE:
 - i) No animals, alcohol or tobacco shall be permitted on the fields and shall remain outside of fence surrounding fields.
 - ii) Verbal abuse of a player, coach, spectator or official will not be tolerated.

13) MATCH CONDUCT

- a) A player accumulating three (3) cautions during match play shall be required to sit out the next match.
- b) A player or coach that is ejected from a match shall be required to sit out the next match.
- c) A player or coach that is ejected due to violent conduct or fighting shall not participate in any further tournament play.
- d) A player or coach that exhibits hostile behavior in public may be subject to discipline or removal from further tournament participation.
- e) Any disciplinary action that is taken will be reported to your State/Provincial Association or governing body.

14) INJURIES

- a) All injuries must be reported to and evaluated by the Tournament Medical Staff.
- b) If a player is deemed unfit to play due to injury, they may not participate in any further games unless seen, evaluated and cleared to play by a Doctor of Medicine (MD).